

GAME RULES

AAU SANCTION RULES: Teams must be in line with AAU Sanction Rules Birthdays.

TEAM SUPPORT: Each team will provide a scorekeeper/start keeper for each game.

CLOCK: The games are played with the regulation clock set for the following amount of time for each half: 16 minutes and 20 minutes running clock. The clock will only stop in the last 2 minutes of each half, team time-outs, injuries, and official discretion.

16 Minute Halves
6th Grade & Under Girls
7th & 8th Grade Girls

16 Minutes Halves
9th & 10th Grade Girls
11th & 12th Grade Girls

EXCESSIVE SCORING: When a team leads by 20 or more points anytime during the game, a running clock will be used, with the clock stopping only at team time-outs, injuries, and official discretion. If the lead falls to less than 20 points, the clock will revert to the regulation clock rule.

HALF TIME: The half time will be 5 minutes.

OVERTIME: All overtime periods will be 3 minutes. One (1) additional time-out will be allowed for each overtime period.

TIME-OUTS: Each team will be allowed two (2) full and two (2) thirty-second timeouts per game. One additional time-out will be allowed for each overtime period.

BALL SIZE: The intermediate size ball will be used for the Girls Divisions.

